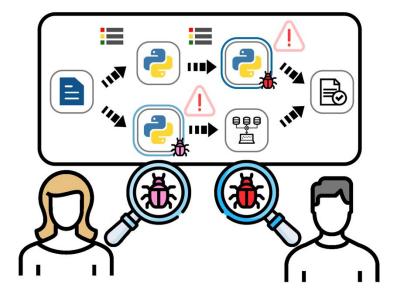


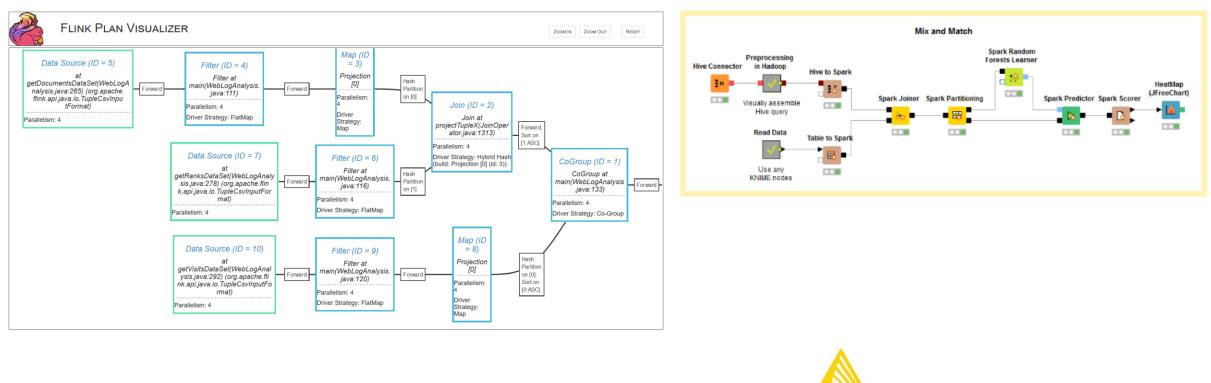
Udon: Efficient Debugging of User-Defined Functions in Big Data Systems with Line-by-Line Control

<u>Yicong Huang</u>, Zuozhi Wang, Chen Li University of California, Irvine Information System Group (ISG)



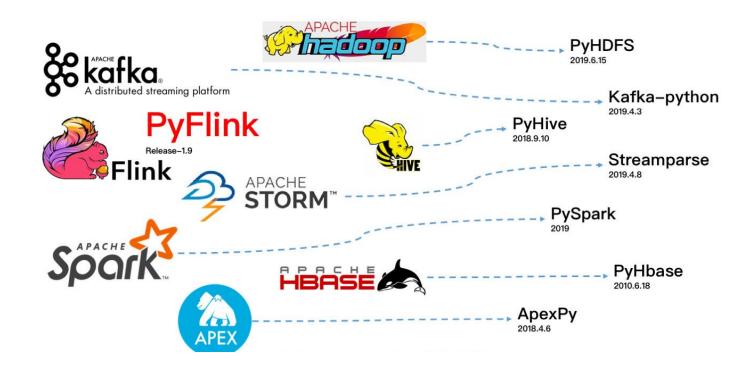


Dataflow tasks can be complex





User-defined Functions are common!



@udf(result_type='BIGINT')
def add(i, j):
 return i + j

class Top2(TableAggregateFunction):

def emit_value(self, accumulator):
 yield Row(accumulator[0])
 yield Row(accumulator[1])

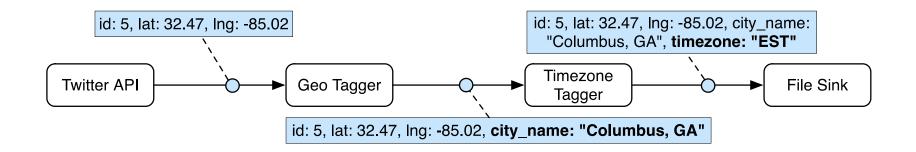
def create_accumulator(self):
 return [None, None]

def accumulate(self, accumulator, row):
 if row[0] is not None:
 if accumulator[0] is None or row[0] > accumulator[0]:
 accumulator[1] = accumulator[0]
 accumulator[0] = row[0]
 elif accumulator[1] is None or row[0] > accumulator[1]:
 accumulator[1] = row[0]

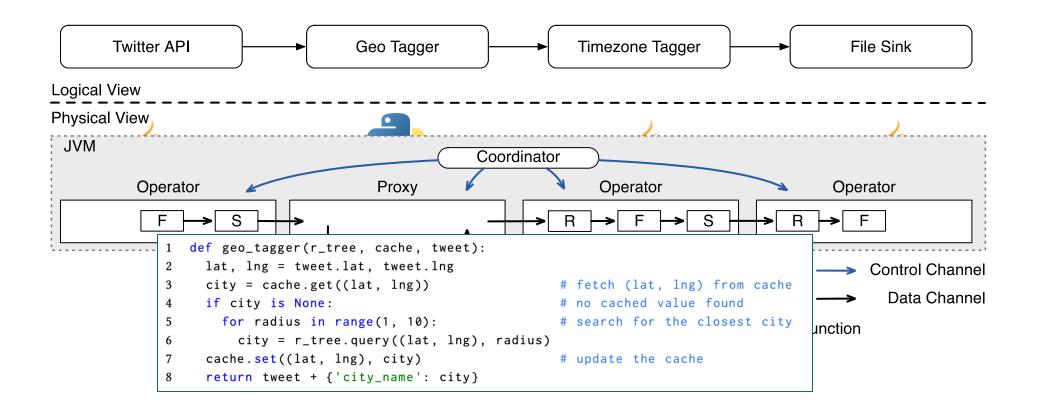
def get_accumulator_type(self):
 return 'ARRAY<BIGINT>'

def get_result_type(self):
 return 'ROW<a BIGINT>'

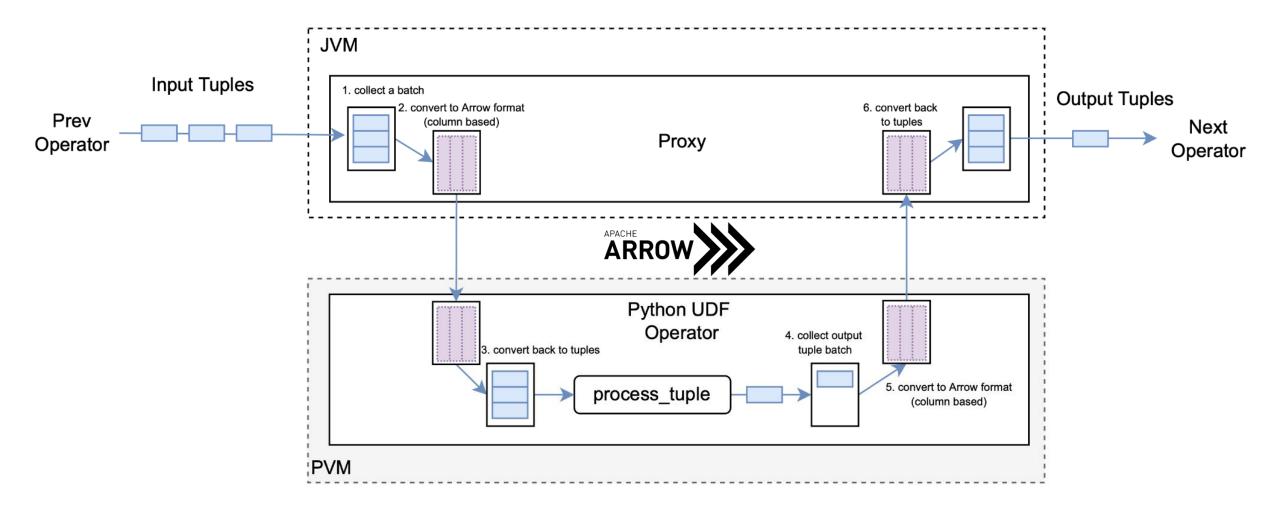
Consider a running example workflow



Execution of the example workflow



Data transformation between language VMs



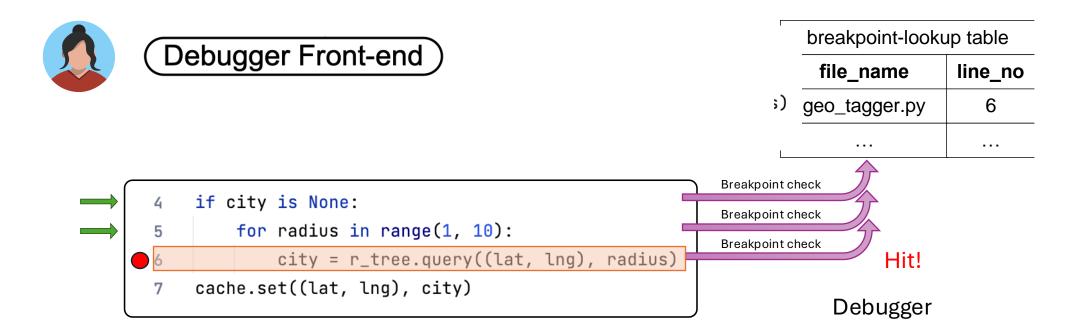
Runtime Bugs in UDF code



Geo	Tagger				
	l <mark>def</mark> geo_tagger	(r_tree, cache, tweet):			
	2 lat, lng = t	weet.lat, tweet.lng			
	3 city = cache	.get((lat, lng))		# fe	etch (lat, lng) from cache
	4 if city is N	one :		# no	cached value found
	5 <mark>for</mark> radius	<pre>in range(1, 10):</pre>		# se	earch for the closest city
	6 city = r	_tree.query((lat, lng), ra	adius)		
	cache. <mark>set((</mark> 1	at, lng), city)		# up	date the cache
	3 <mark>return</mark> tweet	+ {'city_name': city}			

- i) Data errors: If the lat field is absent from the input tweet, the r_tree.query() function may raise exceptions or return empty results.
- **ii) Code errors:** The for-loop gradually increases the search radius to find the closest city but does not terminate after a city is found. Thus the loop may continue and identify another city when a larger radius is provided, leading to an incorrect output.

Runtime Language Debuggers

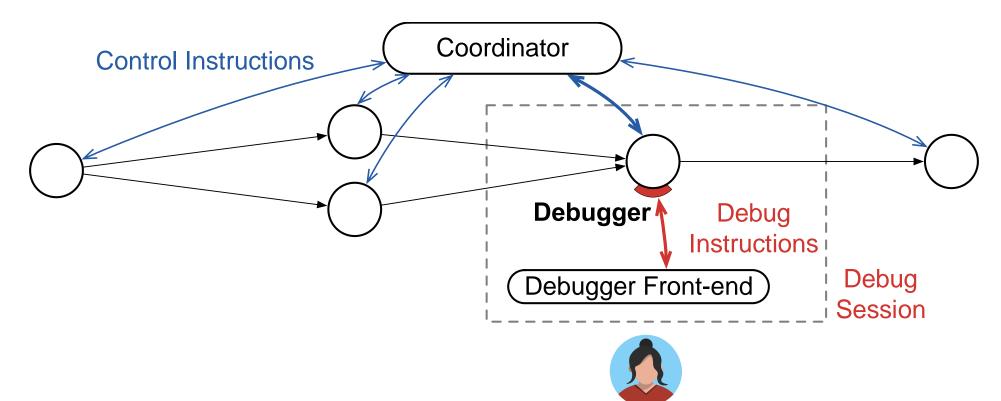


Python debuggers:

- pdb (The standard CPython debugger)
- PyDev.Debugger

How to integrate a language debugger into a data engine?

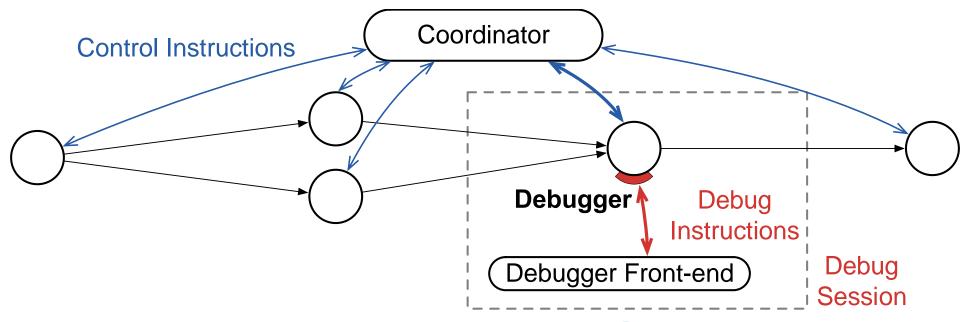
Approach 1: The Debugger Runs Separately from the Engine



PyFlink's recommended UDF debugging:

import pydevd_pycharm
pydevd_pycharm.settrace('localhost', port=6789)

Approach 1: The Debugger Runs Separately from the Engine

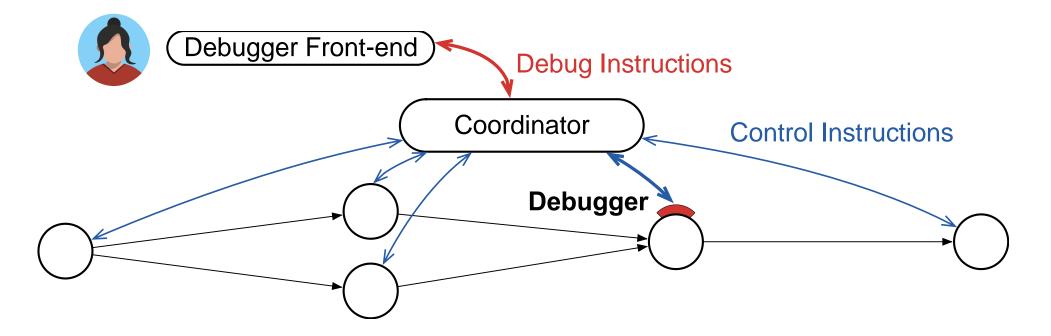


Limitations:

- 1. Unresponsiveness caused by two control sources.
- 2. Uncontrolled workflow suspension.
- 3. Lack of synchronization between multiple debuggers.



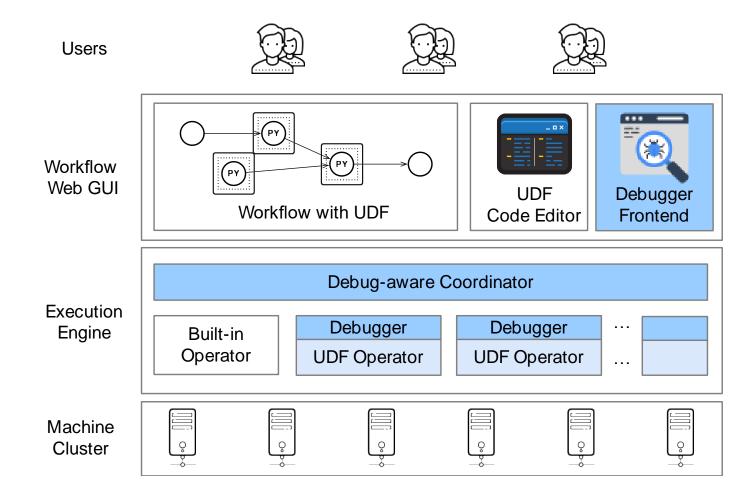
Approach 2: The Engine Controls the Debugger



Advantages:

- 1. A single source of control.
- 2. Coordinated workflow suspension.
- 3. Supporting synchronization between multiple debuggers.

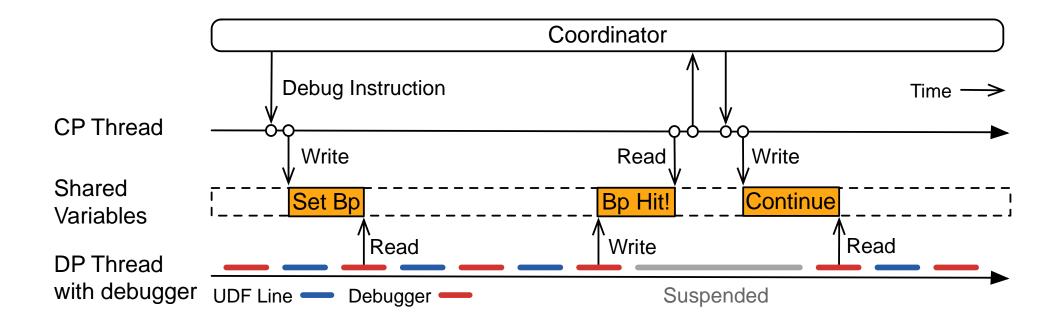
Debug-aware Coordinator



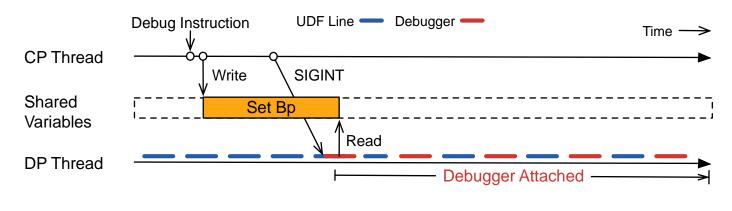
How to send a debug instruction to a UDF?

A Novel UDF Execution Model: Two-threaded execution model

To receive debug instructions dynamically.

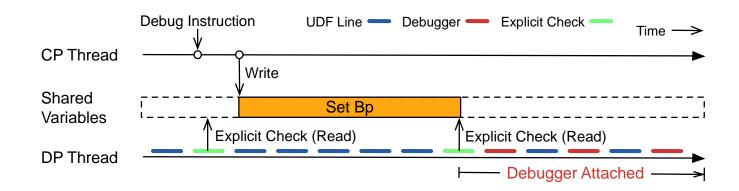


Pass debug instructions between threads



Signal-based (Forcibly)

Pass debug instructions between threads



Explicit check (Voluntary)

Supports all debug instructions

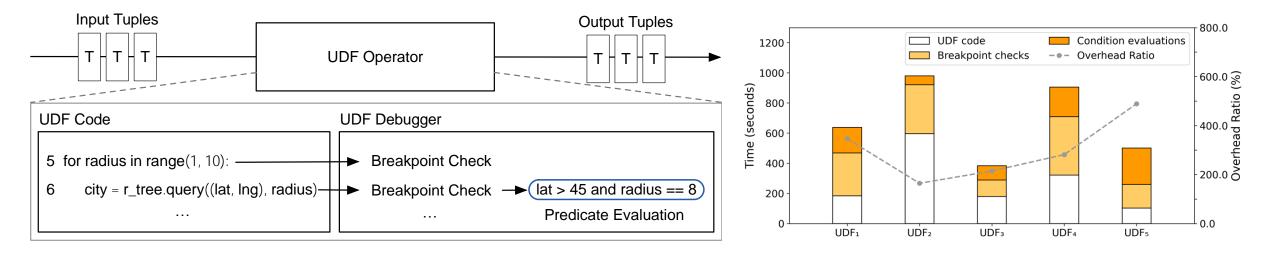
- 1. `break` (or `b`): Set a breakpoint at a specified line or function.
- 2. `continue` (or `c`): Resume execution until the next breakpoint.
- 3. `next` (or `n`): Continue execution until the next line in the current function is reached.
- 4. `step` (or `s`): Execute the current line and stop at the first possible occasion.
- 5. `return` (or `r`): Continue execution until the current function returns.
- 6. `list` (or `l`): Display the source code around the current line.
- 7. `print` (or `p`): Evaluate and print the value of an expression.

As Python is an interpreted language, you can also dynamically **change a UDF code** and **update an operator state** using a language debugger.

...

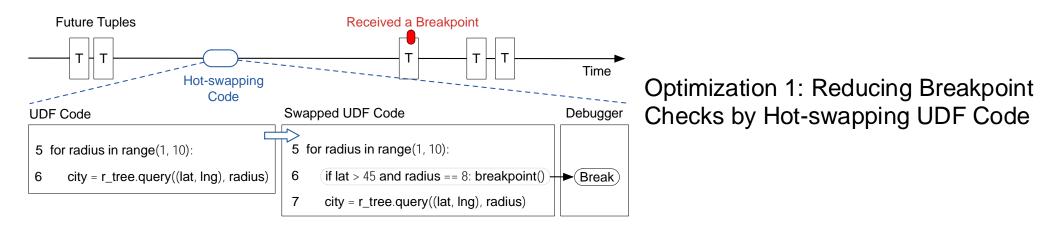
How to reduce debugging overhead?

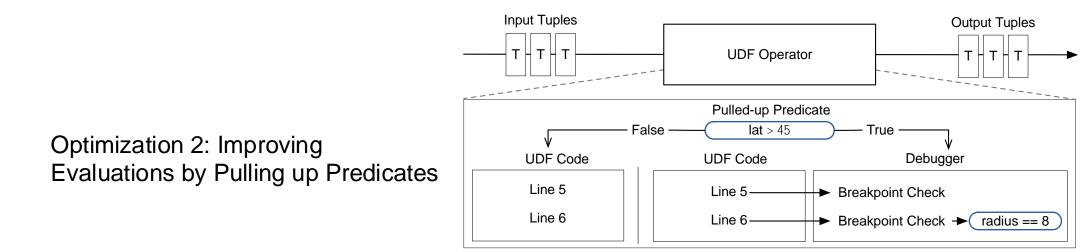
Reducing the significant runtime overhead introduced by debuggers



Depends on the UDF, we observe more than 2X-5X slowdown.

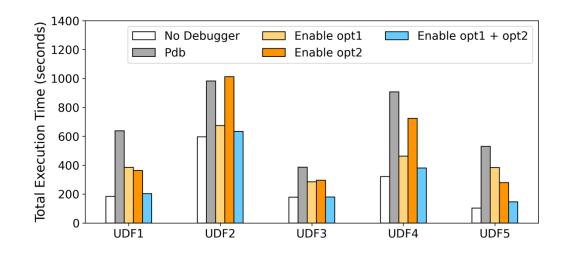
Optimizations to automatically detach debuggers





Experiments

- Twitter dataset.
- TPC-H dataset.
- COCO image dataset [19.



Less than 10% overall runtime overhead

20.0 Total Execution Time (seconds) 008 008 008 008 008 008 UDF Code 🔲 Udon --- Overhead Ratio 0.0 ſ 200K 600K 800K 1M 1.2M 1.4M 1.6M 400K Number of Tuples

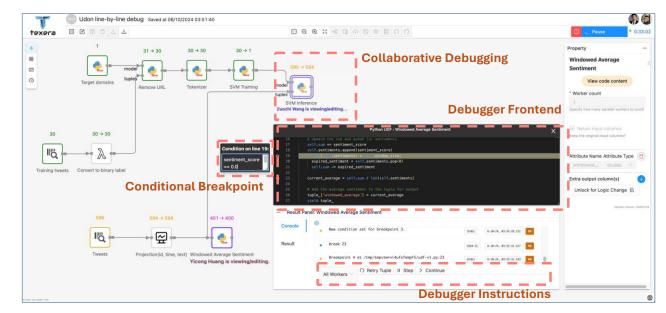
Scale up with more data

Demonstration of Udon: Line-by-line Debugging of User-Defined Functions in Data Workflows

Come and checkout Udon in action on Texera, a GUI-based Workflow system for data science!

Group A

- Tuesday June 11 1:00 pm 2:30 pm Location: Europa
- Thursday June 13 5:00 pm 6:30 pm Location: Europa



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